

Sathees Kumar

Contact Number: 82781157

E-mail: sathees_sathya@hotmail.sg

3D Website: <https://sathees3d.com>

Media Website: <https://satheessathya.wixsite.com/satheesshow-2>



Skills And Knowledge :

- *Python, MEL, basic C++, basic Foundational Mathematics
- *Creating Auto Rigging and tools in Maya, Max, Blender and Unreal Engine
- *Modeling Characters, retopo, and creating Facial Blendshapes for feature films
- *Texturing in Mudbox and Substance Painter
- *AI text-to-image and AI image-to-3D
- *Content Creator, Videographer, Video Editor, and Script Writer
- *3D Modeling, 3D Printing, CAD Modeling, Slicing Software Proficiency
- * Technical Animator integrating animation stages, blending animations, and NPC interaction logic

Software Proficiencies :

- *Maya (Intermediate)
- *Unreal engine (Beginner/Mid)
- *3D Max (Intermediate)
- *Photoshop (Intermediate)
- *Zbrush (Mid)
- *After Effects (Intermediate)
- *Premiere Pro (Intermediate)
- *MudBox (Beginner)
- *Softimage (Mid)
- *GitHub (Mid)
- * Blender (Beginner/Mid)

Experience :

One Animation (Senior RiggingTD/ R&D - Jun2021 To Jan2024)

Worked on :

- *Oddbods Animated TV Series
- *Minibods Animated TV Series
- *Antiks Animated TV Series
- *Responsible for character rigs, modeling blendshapes, and managing team. Collaborate with Asset, Anim and Rig teams to upgrade they assets, tools and also troubleshooting to streamline workflows.

Ubisoft Singapore (Junior Tech Animator - November 2020 To May 2021)

Worked on :

- *Assasin Creed Valhalla Expansion Pack 2
- *Responsible for integrating animation to game engines
- *Troubleshooting animation states
- *Fixing technical animation bugs and issues

Founder FisherHolic *Part Timer (Design/sell apparels, Create 3d printed product. 2019 -2021)

Worked on :

- *Designer, Apparel Designer, 3D Modeling and Printing, Slicing Software Proficiency
- *First Ever 3D-Printed Lure in Singapore
- *Create 3D Prints, Shoot Videos, Facebook Ads

Founder of TGIF Pro *Part Timer (YouTube Channel for Short Films and Skits 2016 -2018)

Worked on :

- *Coming Home (Short Film)
- *Murukku (Short Film)
- *How To Get A Girl (Short Film)
- *Friendly Talk Show (Talk Show)
- *Content Creator, Videographer, Script Writer, and Director

Tiny Island Productions (Rigging Mid Lvl - December 2016 To September 2020)

Worked on :

- *Dream Defenders (Feature Film Not Released)
- *Food Truckers (Netflix)
- *Responsible for modelling characters and facial rigging
- *Create rigs and tools for the pipeline

Critica (3D Generalist/Motion Graphics Artist - August 2016 To November 2016)

Worked on Ads:

- *MTV Chart Attack 2017
- *Work on Ads Keppel Shipyard
- *Responsible for modelling, rigging, texturing, lighting and compositing of the whole project

One Animation Pte Ltd (Asset Modeller - January 2015 To June 2016)

Worked on Tv Series :

- *3D Animation Series called Oddbods (NETFLIX, Disney)
- *Insectible TV Series
- *Responsible for modelling and rigging of assets

Robot Playground Media (3D Generalist - February 2015 To June 2015)

Worked on :

- *Osim Advertisement
- *Starwars Advertisement
- *Responsible for Character and Prop rigging

Film Vision VFX (3D Generalist/Motion Graphics Artist - April 2014 To January 2015)

Worked on :

- *Advertisement and 3D Projection
- *Responsible for Modelling, Animation and Rigging
- *Motion Graphics on Telecom Project

Sparky Animation Pte Ltd (FX Intern - October 2013 To January 2014)

Worked on Tv Series :

- *Doc McStuffins
- *Dinosaur Train
- *Responsible for creating particles fx, ncloth and smoke

Education :

- *Nanyang Polytechnic Singapore
- *Diploma, Animation 2011 – 2014

Language :

- *English
- *Tamil

Operating System :

- *Windows
- *Mac
- *Linux

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